

CREATIVE



"Organize game design"

UI/UX



CLUTTERCORE

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PORTFOLIO

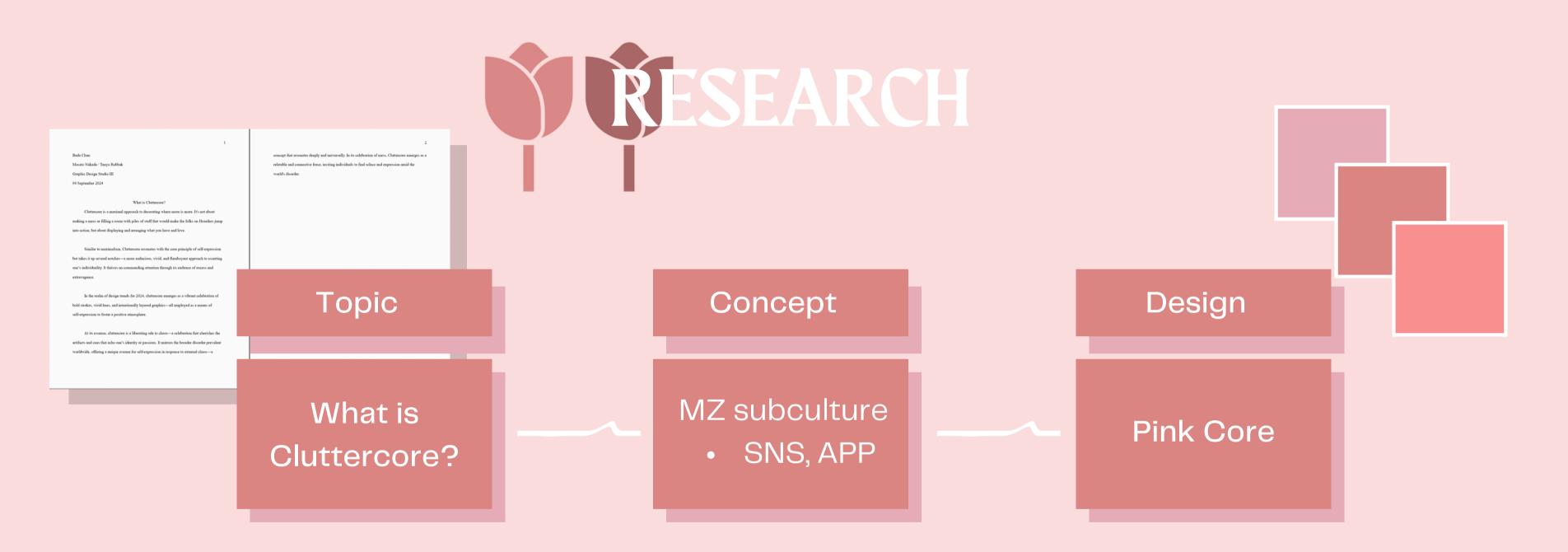


Save my cosmetics! Organize game

For the subculture topic 'Cluttercore', I researched about cluttercore and making zine for the topic. Finally, I made 'Learn how to

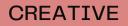
organize my cosmetiscs' game.





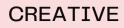
Cluttercore is a maximal approach to decorating where more is more. It's not about making a mess or filling a room with piles of stuff that would make the folks on Hoarders jump into action, but about displaying and arranging what you have and love.





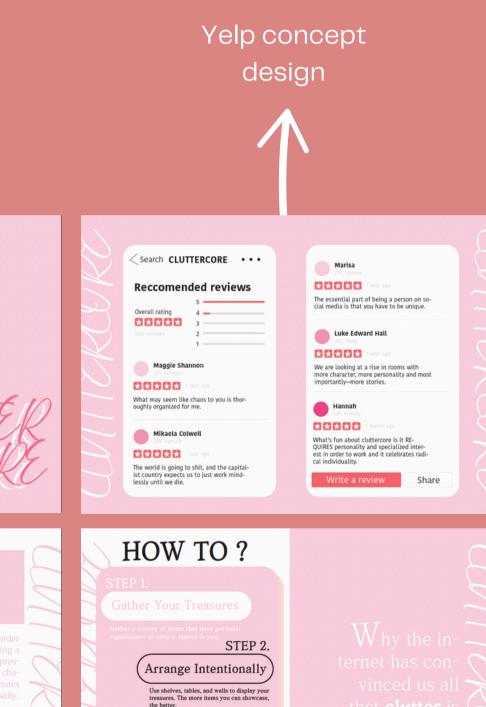














Start Page

Level 1





Final Level

Level 2

GAME DESIGN



Start Page

With messed-up cosmetics background with Lipstick & mirror icons.





LV. 1

Lipsticks only for level 1.

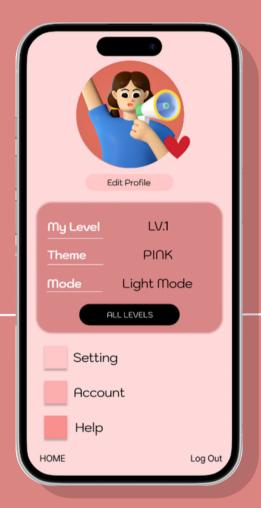
LV. 2

Add timer and more cosmetics for level 2.





Figma Link



My Page

Can see user's own avatar and custom theme and game mode.

Fianl Level

For final level, users have to organize all the section for Make up brush / Base / Shadow / Lip & Pact setion . Can learn how to organize real makeup box!

WEBSITE DESIGN



To promote the game, I made a website with Figma. For the beginning page, I made animation like game design. For main website page, I describe the game and make the visitors call to action for download the app.





Figma Link

MERCHANDISE FOR GAME



SAVE MY

COSMETICS!



